

Polar Bear Pirates A Grown Ups Book For Kids At Work

More and more sneakers are washing up on beaches in the Vancouver area. To the horror of those who find them the feet are still inside. The police are stumped. The media have a field day. Where are they coming from? Who could be behind these macabre discoveries? The Royal Canadian Mounted Police have engaged a profiler from Ottawa. Time is of the essence, since the Winter Olympics are just around the corner!

Offers reviews and recommendations of over 25,000 titles for children, and includes brief annotations, bibliographic data, and review citations.

Kenneth Grahame's most famous works are collected in one large book. This edition also includes a biography Grahame. The collection includes the following books: Dream Days The Golden Age The Headswoman Pagan Papers The Wind In the Willows

A fairy falls down the chimney and comes to rescue the miserable Prince Cinders.

Everyone has secrets. Escaping the clutches of a mobster, art forger Harley Davis dives off a yacht in the middle of the night and swims ashore to Sunset Cove, a small town in the Pacific Northwest, where the only light she sees comes from inside a haunted teahouse. Soaking wet and shaking, she pauses at the door. No one in their right mind would enter such a creepy place, but she has no choice. She needs to hide. Pirate ghost, Three-Sheets, enjoys his extended life on earth, gambling and flirting with the ladies, but when he meets Harley, he discovers he wants more out of death than a good gambling hand. As the charming Three Sheets woos Harley, her former boss puts a contract on her head. What do you get when you mix a saucy thief, a pirate ghost and an angry godfather? Another fun, Gambling Ghost story.

This is the third in the history of those humans that have colonized a new planet and the aliens they meet, the joining of the alliance of trade and the battle against the space pirates. Humans learn how to build space warships, how to fight in a pod of two that is a space fighter.

Describing Adrian Webster's route to business and personal success, this text contains a whole universe of characters and terminology that everyone should instantly recognize and relate to. Polar bear pirates, highly focused, successful, fun-loving people who truly believe in life before death, are on a quest to reach fat city. But as we follow the fortunes of these highly motivated bears, we see how they must fight off some pretty ruthless and often highly elusive enemies who are determined to block their paths and shatter their dreams.

Science fiction today, fact tomorrow. Travel aboard the battleship, explore and defend the fleet as it meets aliens for trading.

The goal of this collection of the greatest sea adventure novels is to awake your lust of voyage, your sense of adventure and the joy of discovery. Content: Captain Charles Johnson: The History of Pirates R. L. Stevenson: Treasure Island Jack London: The Sea Wolf The Mutiny of the Elsinore A Son of the Sun Daniel Defoe: Robinson Crusoe Captain Singleton Tobias Smollett: The Adventures of Roderick Random Walter Scott: The Pirate Frederick Marryat: Mr. Midshipman Easy Masterman Ready; Or, The Wreck of the "Pacific" Edgar Allan Poe: The Narrative of Arthur Gordon Pym of Nantucket James Fenimore Cooper: The Pilot: A Tale of the Sea The Red Rover Afloat and Ashore: A Sea Tale Miles Wallingford Homeward Bound; Or, The Chase: A Tale of the Sea Thomas Mayne Reid: The Ocean Waifs: A Story of Adventure on Land and Sea Victor Hugo: Toilers of the Sea Herman Melville: Redburn White-Jacket Moby Dick Benito Cereno R. M. Ballantyne: The Coral Island: A Tale of the Pacific Ocean Fighting the Whales Jules Verne: The Voyages and Adventures of Captain Hatteras In Search of the Castaways; Or, The Children of Captain Grant 20 000 Leagues under the Sea Dick Sand: A Captain at Fifteen An Antarctic Mystery L. Frank Baum: Sam Steele's Adventures on Land and Sea Randall Parrish: Wolves of the Sea Charles Boardman Hawes: The Dark Frigate The Mutineers Joseph Conrad: The Nigger of the 'Narcissus' Lord Jim Typhoon The Shadow Line The Arrow of Gold Rudyard Kipling: Captains Courageous Ralph Henry Barbour: The Adventure Club Afloat Rafael Sabatini: Captain Blood The Sea-Hawk Jeffery Farnol: Black Bartlemy's Treasure Martin Conisby's Vengeance Henry De Vere Stacpoole: The Blue Lagoon The Garden of God

In her study, Elaine B. Safer analyzes how twentieth-century epic writers make ironic use of traditional themes and patterns to develop a new genre, the American comic epic novel.

Continue the adventure of Try Again books, in colonizing Mars and travel to the edge of this galaxy. Meet space aliens, old and new enemies. Learn how to fight for the life of the human race.

This book contains 350 short stories from 50 classic, prize-winning and noteworthy authors. Wisely chosen by the literary critic August Nemo for the book series 7 Best Short Stories, this omnibus contains the stories of the following writers: - Sheridan Le Fanu - H. and E. Heron - Charlotte Riddell - Flora Annie Steel - Amelia B. Edwards - Margaret Oliphant - Edward Bellamy - Arnold Bennett - S. Baring-Gould - Daniil Kharms - E.F. Benson - John Buchan - Ella D'Arcy - Jacques Futrelle - Frank Richard Stockton - John Kendrick Bangs - Kenneth Grahame - Julian Hawthorne - A. E. W. Mason - Richard Middleton - Pierre Louÿs - Sir Hugh Seymour Walpole - Ethel Richardson - Gertrude Stein - E. Phillips Oppenheim - Arthur Quiller-Couch - Mór Jókai - Andy Adams - Bertha Sinclair - Fitz James O'Brien - Eleanor H. Porter - Valery Bryusov - John Ulrich Giesy - Otis Adelbert Kline - Paul Laurence Dunbar - Frank Lucius Packard - Barry Pain - Gertrude Bennett - Francis Marion Crawford - William Pett Ridge - Gilbert Parker - Harriet Elizabeth Prescott Spofford - Elizabeth Garver Jordan - Richard Austin Freeman - Alice Duer Miller - Leonard Merrick - Anthony Hope - Ethel Watts Mumford - Anne O'Hagan Shinn - B. M. Bower

Popular Science gives our readers the information and tools to improve their technology and their world. The core belief that Popular Science and our readers share: The future is going to be better, and science and technology are the driving forces that will help make it better.

On holiday in Saltbottle, Grandfather and Roo discover the Unsinkable, the boat which took them to the North Pole in the first book, lying in a sadly dilapidated state and up for sale. At the auction, the short-sighted auctioneer accidentally sellsthe boat to Roo - sold to the old lady in the brown fur coat! Now they have to find the money and the Captain suggests a fishing trip to the Great Cod Banks in the Forgotten Sea. Off they go, but the trip ends in disaster when the boat sinks and Grandfather and Roo are cast away on a desert island. They find their own Man Friday (called Tuesday) but he turns out to be a film director staying in a luxury hotel. Meanwhile, the Captain has found the treasure and rescued the Unsinkable.

Before his most fabulous adventure (celebrated by John G. Neihardt in The Song of Hugh Glass and by Frederick Manfred in Lord Grizzly), Hugh Glass was captured by the buccaneer Jean Lafitte and turned pirate himself until his first chance to escape. Soon he fell prisoner to the Pawnees and lived for four years as one of them before he managed to make his way to St. Louis. Next he joined a group of trappers to open up the fur-rich, Indian-held territory of the Upper Missouri River. Then unfolds the legend of a man who survived under impossible conditions: robbed and left to die by his comrades, he struggled alone, unarmed, and almost mortally wounded through two thousand miles of wilderness.

Conquer complacency and transform your team into a happy, winning crew. Polar Bear Pirates are highly focused, successful characters, they can't help but motivate everyone around them and just like you; they love to have some fun. In their latest quest, they take on the Sleepwalkers, the workplace zombies who are with you in body but never take a step beyond the ordinary because their minds have drifted into sleep mode. Going through the motions, thinking the same old stuff and delivering the same results, they stand out like beacons of disappointment. Sleepwalkers can be found orbiting Planet Complacency. This place is in

exercising their limited options.

Traditional Chinese edition of The Berenstain Bears - Get in a Fight

Come sail at sea with Dreama Montgomery (a clairvoyant) and her gang as they stumble across a buried treasure from the early 1800s. They opened Pandora's box as they discovered a Ouija board, gold coins, diamonds and emeralds, a pirate's gun, old pirates' clothing, and a skeleton baby. The treasure haunted them as one of the pirates shot Dreama's dreamsnake lover, Tommy. She had fun seducing each pirate, discovering which one shot him, for his spirit lived deep within her. She tumbled through Tracy City with Murdock, inviting several pirates in her home to form a ship of murderers, where they cook up thirty-two pirates recipes on board the ship. The novel takes a spinning twist when an ole gypsy fortune teller at the state fair reveals the haunting murder of the two Tennessee State Troopers and where the diamonds and emeralds came from. The jewelry haunts them, turning them into mean pirates fighting for their man. The pirates invite you to explore the drama of solving a murder and how to become a pirate in this bewitching tale.

Dream Days is a collection of children's fiction and reminiscences of childhood written by Kenneth Grahame. A sequel to the 1895 collection The Golden Age (some of its selections feature the same family of five children), Dream Days was first published in 1898 under the imprint John Lane: The Bodley Head. The first six selections in the book had been previously published in periodicals of the day - in The Yellow Book and the New Review in Britain and in Scribner's Magazine in the U.S. The book is best known for its inclusion of Grahame's classic story "The Reluctant Dragon". Like its precursor volume, Dream Days received strong approval from the literary critics of the day. In the decades since, the book has perhaps suffered a reputation as a thinner and weaker sequel to The Golden Age-except for its single hit story. In one modern estimation, both books "paint a convincingly unsentimental picture of childhood, with the adults in these sketches totally out of touch...

This resource book for librarians and teachers of elementary and middle grade readers introduces over 400 titles of books (fiction, nonfiction, and poetry) written and illustrated by international authors and illustrators. • Comprises 475 entries on recommended titles for elementary and middle grade readers with bibliographic information and annotations • Offers over 300 curriculum responses correlated to national curriculum standards related to 100 featured titles • Includes comprehensive author/title/subject index • Presents titles of books for elementary and middle grade readers with bibliographic information and annotations • An appendix lists national curriculum standards identified by nine national professional associations: American Association of School Librarians, National Council of Teachers of English, International Reading Association, National Council of Social Studies, National Science Education, National Association for Music Education, National Art Education Association, National Dance Association, and American Alliance for Theatre Education

"The Reluctant Dragon" is an children's story by exclaimed author Kenneth Grahame (originally published as a chapter in his book Dream Days). It served as the key element to the 1941 feature film with the same name from Walt Disney Productions. This edition also includes a biography of the books author, Kenneth Grahame.

With a wave and a flick, you'll discover the fascinating history, tradition, and modern uses of the wand. From a variety of spells and rituals to methods for making your own wand, master wandmaker Alferian Gwydion MacLir presents a wealth of knowledge that witches of all levels can use. Filled with valuable information on crafting wands with specific stones or crystals, incorporating the magical qualities of trees, and using wands and staves in ceremonies and seasonal festivals, The Witch's Wand is a fun, easy-to-use guide to these powerful tools. It also features nuggets of wisdom written by well-known witches that show how the wand is a constant companion and source of inspiration in the magical life.

Neglected by her busy father, a lonely young girl receives a toy gorilla for her birthday and together they take a miraculous trip to the zoo.

"In this beautiful book about striving and surviving, every essay displays a well-stocked brain grappling with life's thorny problems."—Debra Monroe, author of On the Outskirts of Normal For nearly ten years John Griswold has been publishing his essays in Inside Higher Ed, McSweeney's Internet Tendency, Brevity, Ninth Letter, and Adjunct Advocate, many under the pen name Oronte Churm. Churm's topics have ranged widely, exploring themes such as the writing life and the utility of creative-writing classes, race issues in a university town, and the beautiful, protective crocodiles that lie patiently waiting in the minds of fathers. Though Griswold recently entered the tenure stream, much of his experience, at a Big Ten university, has been as an adjunct lecturer—that tenuous and uncertain position so many now occupy in higher education. In Pirates You Don't Know, Griswold writes poignantly and hilariously about the contingent nature of this life, tying it to his birth in the last American enclave in Saigon during the Vietnam War, his upbringing in a coal town in southern Illinois, and his experience as an army deep-sea diver and frogman. He investigates class in America through four generations of his family and portrays the continuing joys and challenges of fatherhood while making a living, becoming literate, and staying open to the world. "In examining his life as teacher, father, husband, son, Griswold causes us to consider our own lives and how we spend them. These essays are wise, hilarious, and necessary."—John Warner, author of The Writer's Practice

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